

Awesome Mermaid Diagrams

Author: **Kuan Cheang**

Reference: **ITD-001**

Version: **v1.0**

Date: **3/8/2022**

© Copyright 2021, Asian Software Quality Institute Limited (ASQI)

This document, which contains confidential material, is private and confidential and is the property and copyright of ASQI. No part of this document may be reproduced, stored in a retrieval system or transmitted in any form or by any means, electronic, mechanical, chemical, photocopy, recording or otherwise without the prior written permission of ASQI. Upon completion of the Awesome Mermaid Diagrams for HappyFarm, the copyright of this document will be transferred to HappyFarm.

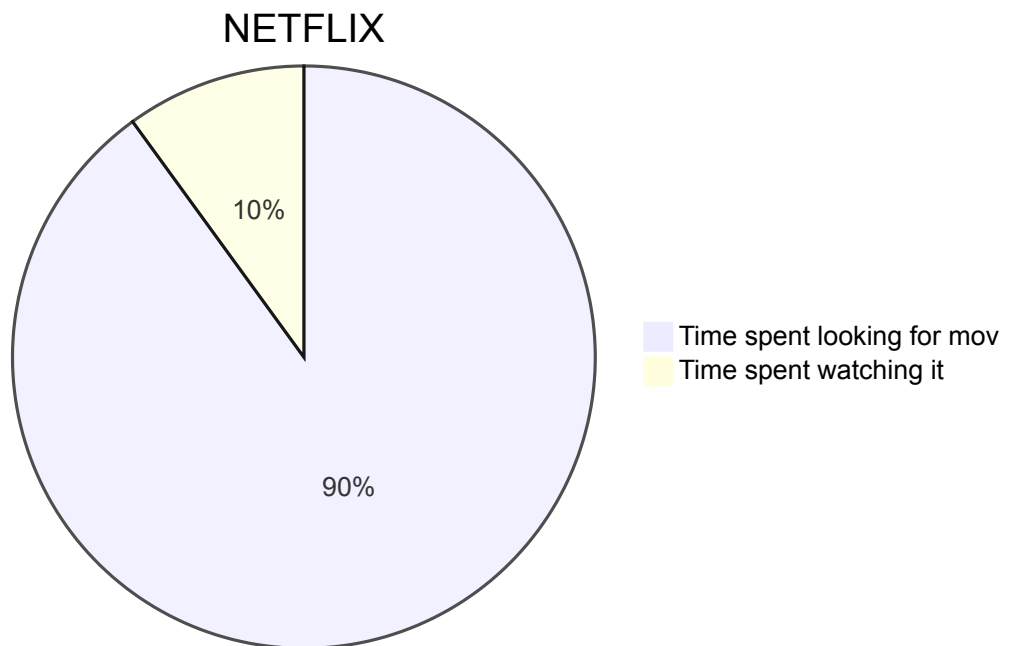
Generating Mermaid Diagrams

Converting code block which has a keyword `mermaid` to a diagram with `svg` format.

Examples

Basic Pie Chart

```
```mermaid
pie title NETFLIX
 "Time spent looking for movie" : 90
 "Time spent watching it" : 10
```
```

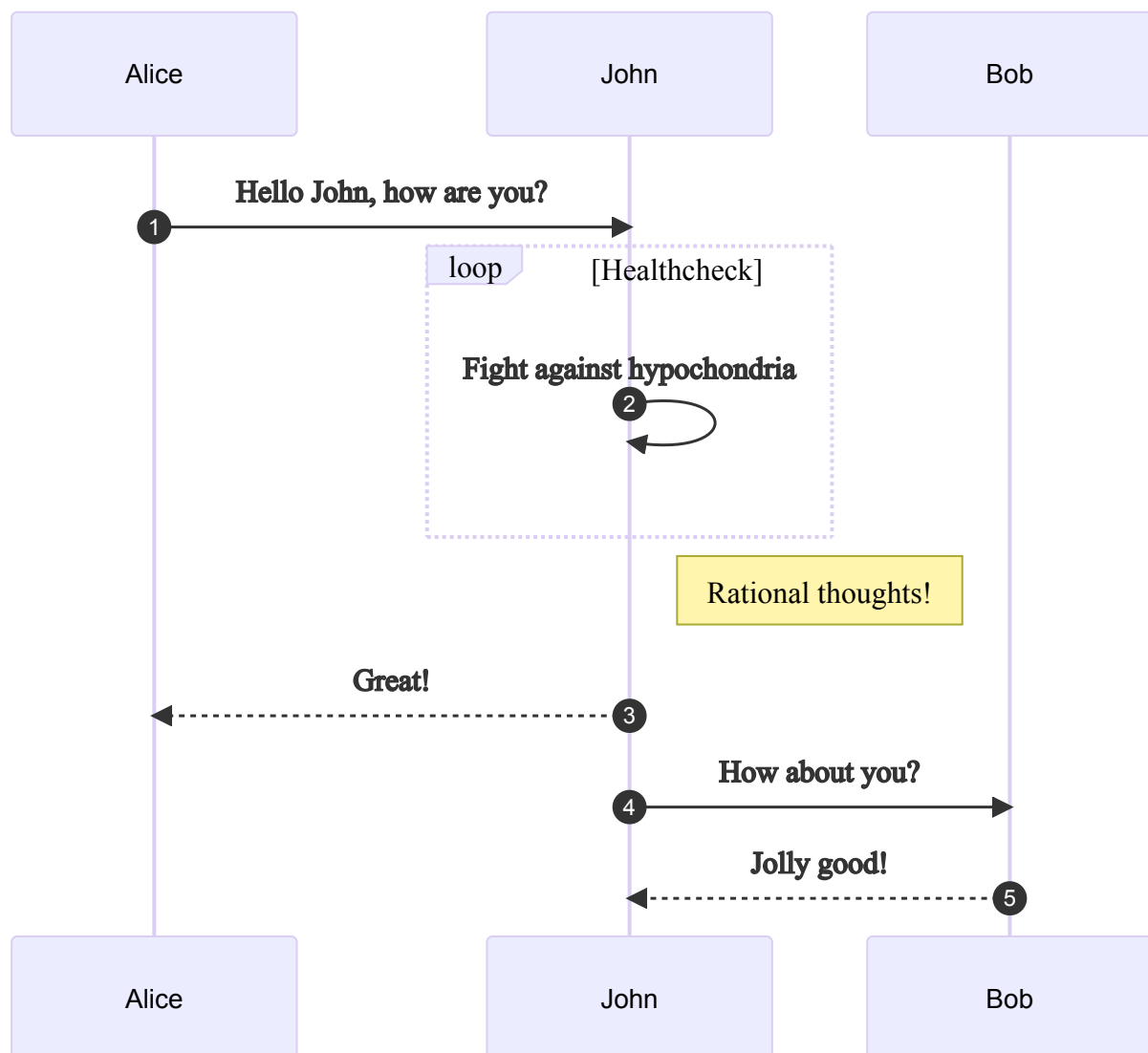


Basic sequence diagram

```
```mermaid
sequenceDiagram
 autonumber
 Alice->>John: Hello John, how are you?
 loop Healthcheck
 John->>John: Fight against hypochondria
 end
 Note right of John: Rational thoughts!
```

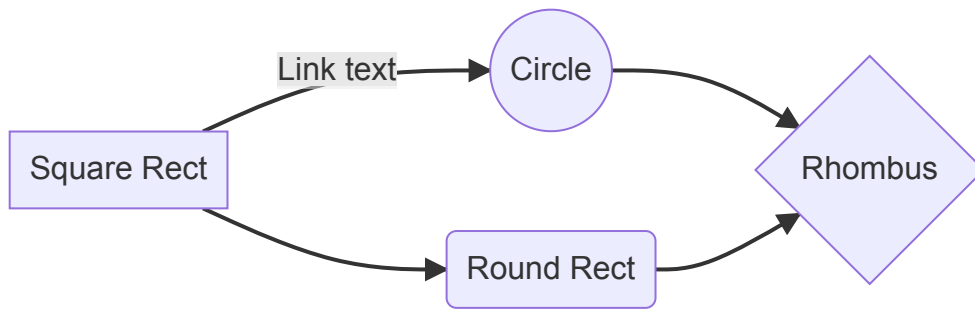
John-->>Alice: Great!  
John-->>Bob: How about you?  
Bob-->>John: Jolly good!

...



## Basic flowchart

```
```mermaid
graph LR
    A[Square Rect] -- Link text --> B((Circle))
    A --> C(Round Rect)
    B --> D{Rhombus}
    C --> D
```
```



## Larger flowchart with some styling

```

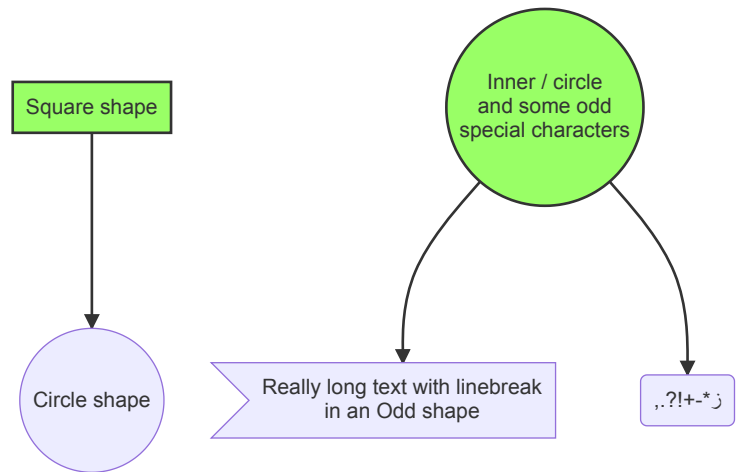
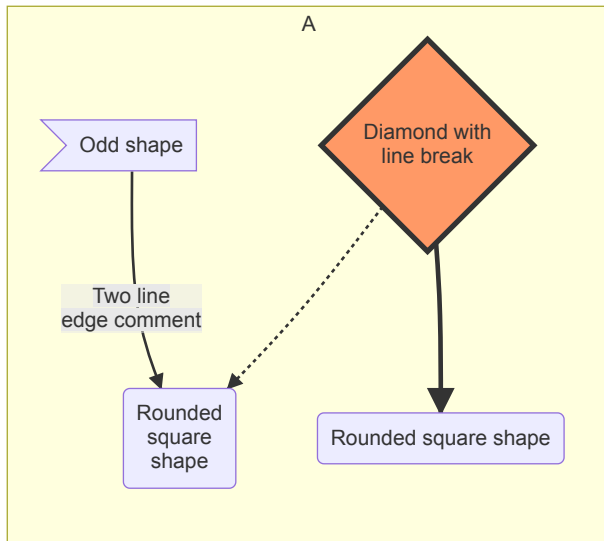
```mermaid
graph TB
    sq[Square shape] --> ci((Circle shape))

    subgraph A
        od>Odd shape]-- Two line
    end
    edge comment --> ro
        di{Diamond with
    line break} -.-> ro(Rounded
square
shape)
    di==>ro2(Rounded square shape)
    end

    %% Notice that no text in shape are added here instead that is appended further
    e --> od3>Really long text with linebreak
in an Odd shape]

    %% Comments after double percent signs
    e((Inner / circle
and some odd
special characters)) --> f(, .?!+~*~)

    classDef green fill:#9f6,stroke:#333,stroke-width:2px;
    classDef orange fill:#f96,stroke:#333,stroke-width:4px;
    class sq,e green
    class di orange
    ...
  
```

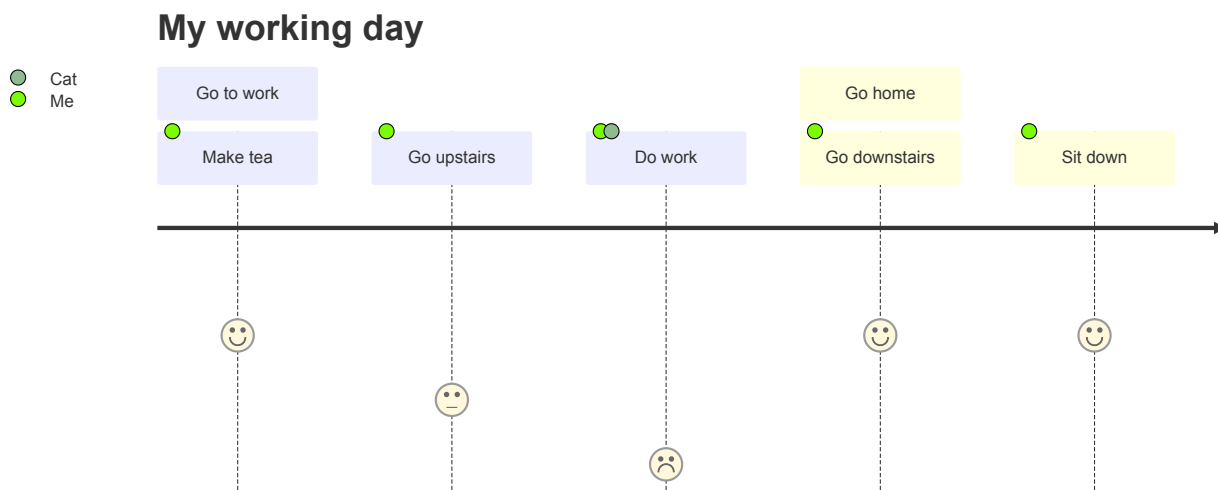


User Journey Diagram

```

```mermaid
journey
 title My working day
 section Go to work
 Make tea: 5: Me
 Go upstairs: 3: Me
 Do work: 1: Me, Cat
 section Go home
 Go downstairs: 5: Me
 Sit down: 5: Me
```

```



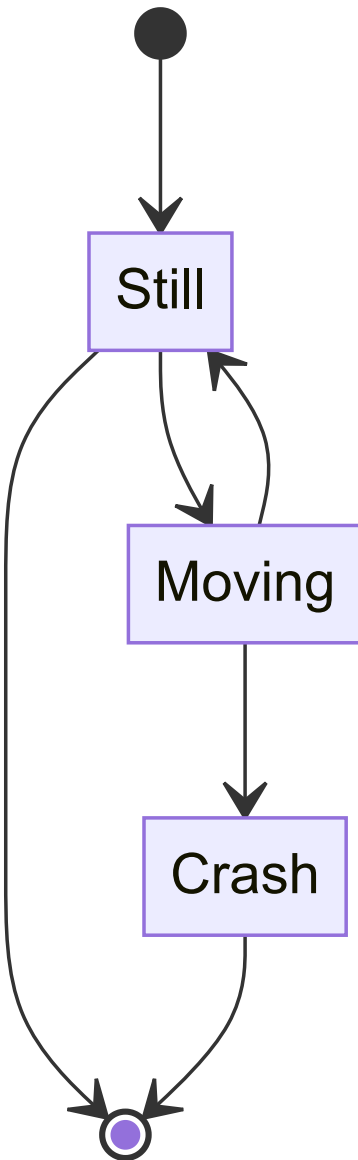
State diagrams

```

```mermaid
stateDiagram-v2
 [*] --> Still
 Still --> [*]

 Still --> Moving
 Moving --> Still
 Moving --> Crash
 Crash --> [*]
```

```



Composite state diagram

```

```mermaid
stateDiagram-v2
 [*] --> First
 First --> Second
```

```

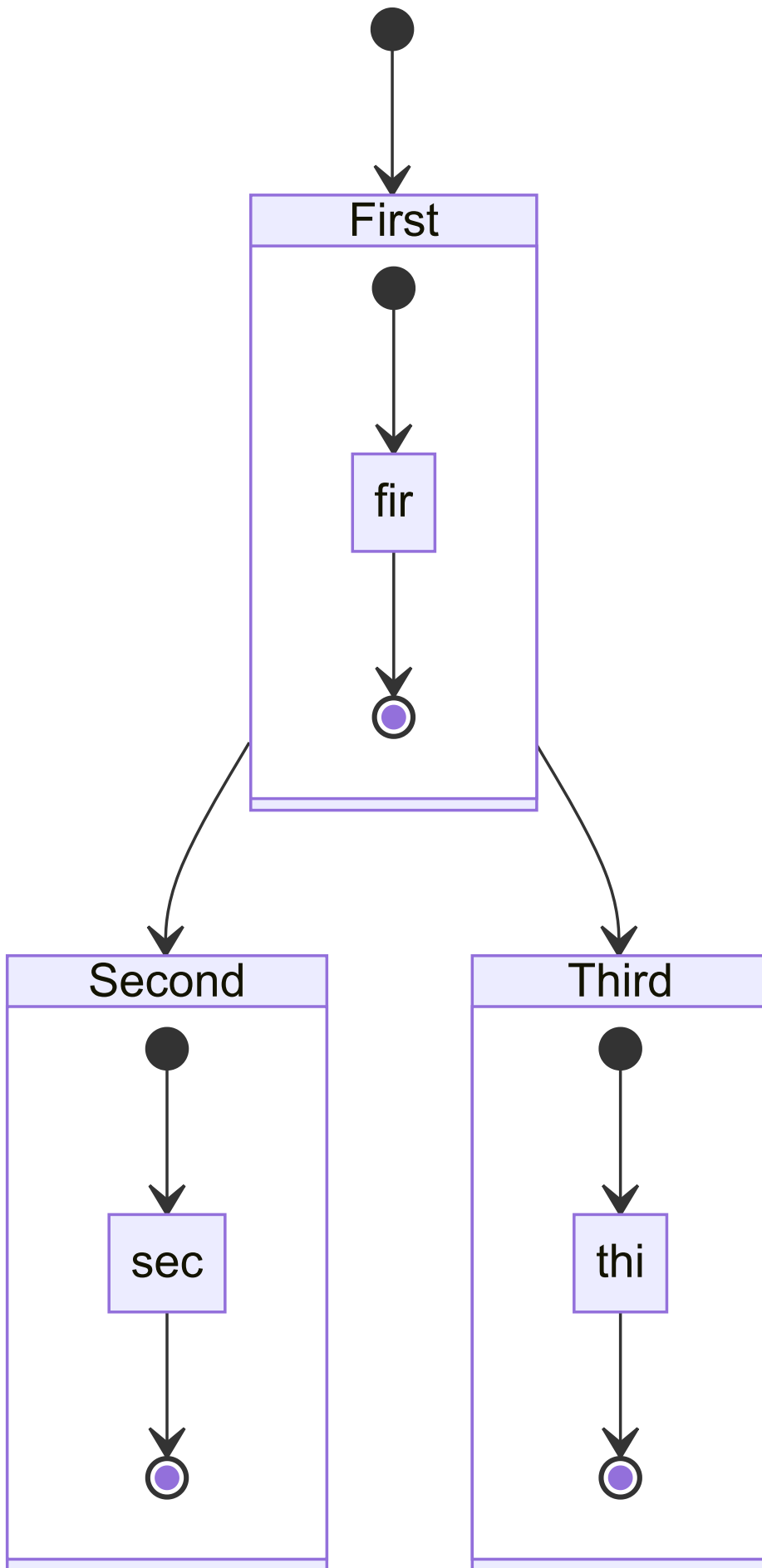
First --> Third

```
state First {  
    [*] --> fir  
    fir --> [*]  
}
```

```
state Second {  
    [*] --> sec  
    sec --> [*]  
}
```

```
state Third {  
    [*] --> thi  
    thi --> [*]  
}
```

...



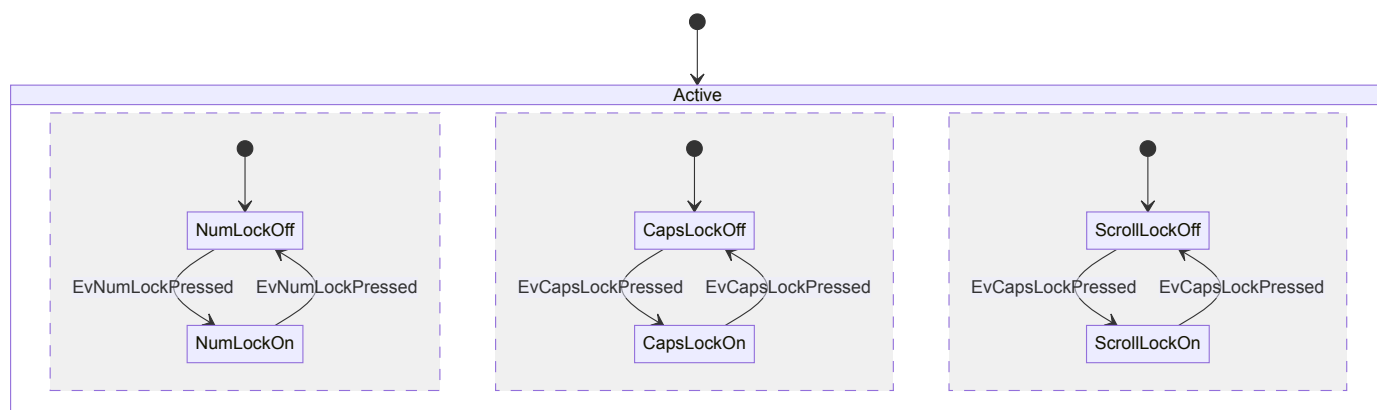
Concurrency

```

```mermaid
stateDiagram-v2
 [*] --> Active

 state Active {
 [*] --> NumLockOff
 NumLockOff --> NumLockOn : EvNumLockPressed
 NumLockOn --> NumLockOff : EvNumLockPressed
 --
 [*] --> CapsLockOff
 CapsLockOff --> CapsLockOn : EvCapsLockPressed
 CapsLockOn --> CapsLockOff : EvCapsLockPressed
 --
 [*] --> ScrollLockOff
 ScrollLockOff --> ScrollLockOn : EvCapsLockPressed
 ScrollLockOn --> ScrollLockOff : EvCapsLockPressed
 }
 ...

```



## Gantt

```

```mermaid
gantt
    dateFormat :YYYY-MM-DD
    title :Adding GANTT diagram functionality to mermaid
    excludes :excludes the named dates/days from being included in
    section A section
    Completed task :done, des1, 2014-01-06,2014-01-08
    Active task :active, des2, 2014-01-09, 3d
    Future task : des3, after des2, 5d
    Future task2 : des4, after des3, 5d

    section Critical tasks
    Completed task in the critical line :crit, done, 2014-01-06,24h

```

```

Implement parser and json      :crit, done, after des1, 2d
Create tests for parser        :crit, active, 3d
Future task in critical line   :crit, 5d
Create tests for renderer      :2d
Add to mermaid                 :1d

```

```

section Documentation
Describe gantt syntax          :active, a1, after des1, 3d
Add gantt diagram to demo page :after a1 , 20h
Add another diagram to demo page :doc1, after a1 , 48h

```

```

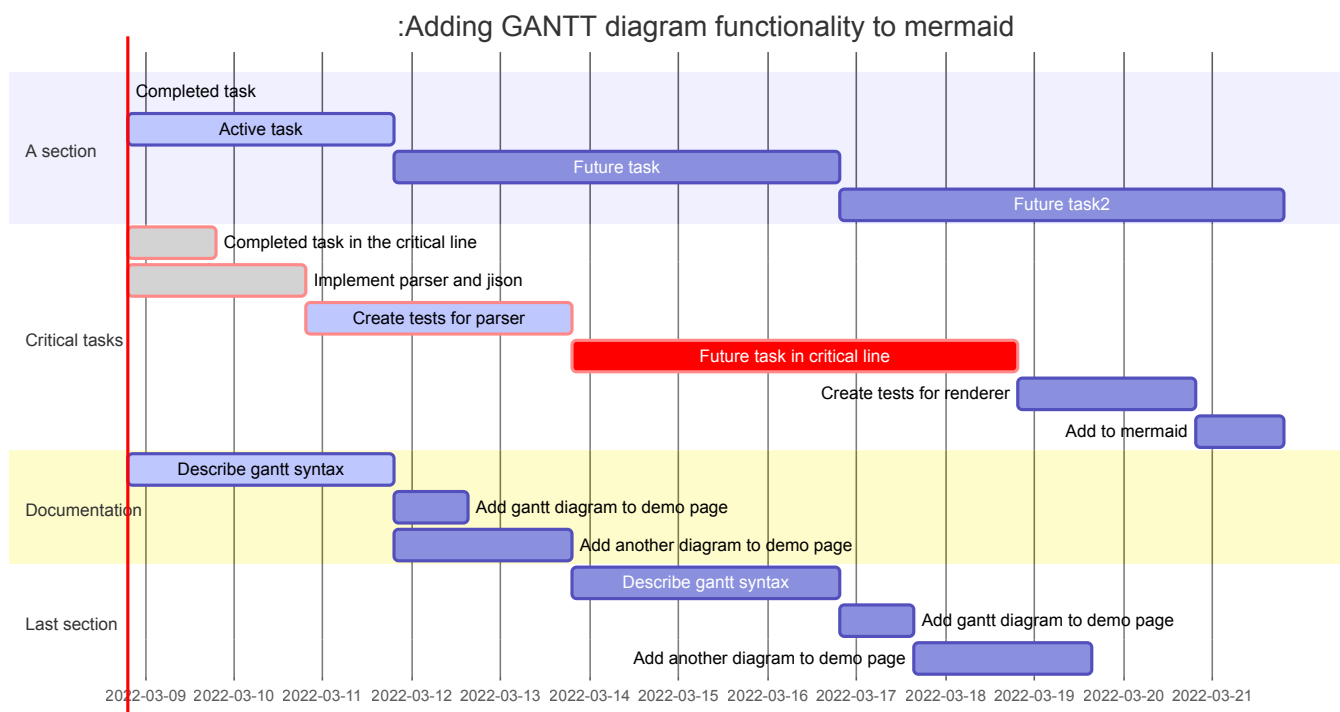
section Last section
Describe gantt syntax          :after doc1, 3d
Add gantt diagram to demo page :20h
Add another diagram to demo page :48h

```

```

...

```



Class

```

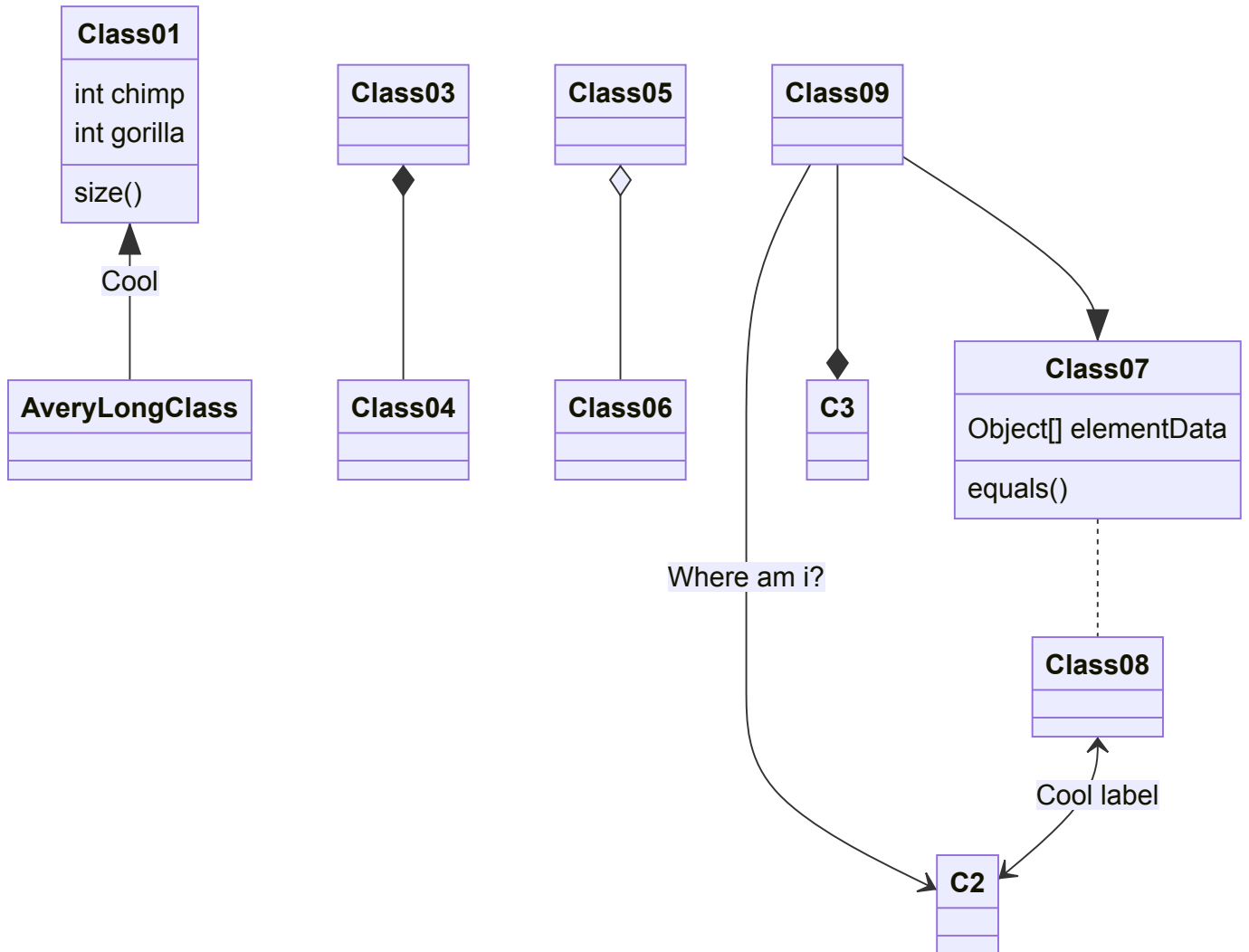
```mermaid
classDiagram
 Class01 <|-- AveryLongClass : Cool
 Class03 *-- Class04
 Class05 o-- Class06
 Class07 .. Class08
 Class09 --> C2 : Where am i?
 Class09 --* C3
 Class09 --|> Class07
 Class07 : equals()

```

```

Class07 : Object[] elementData
Class01 : size()
Class01 : int chimp
Class01 : int gorilla
Class08 <--> C2: Cool label
...

```



## Git

```

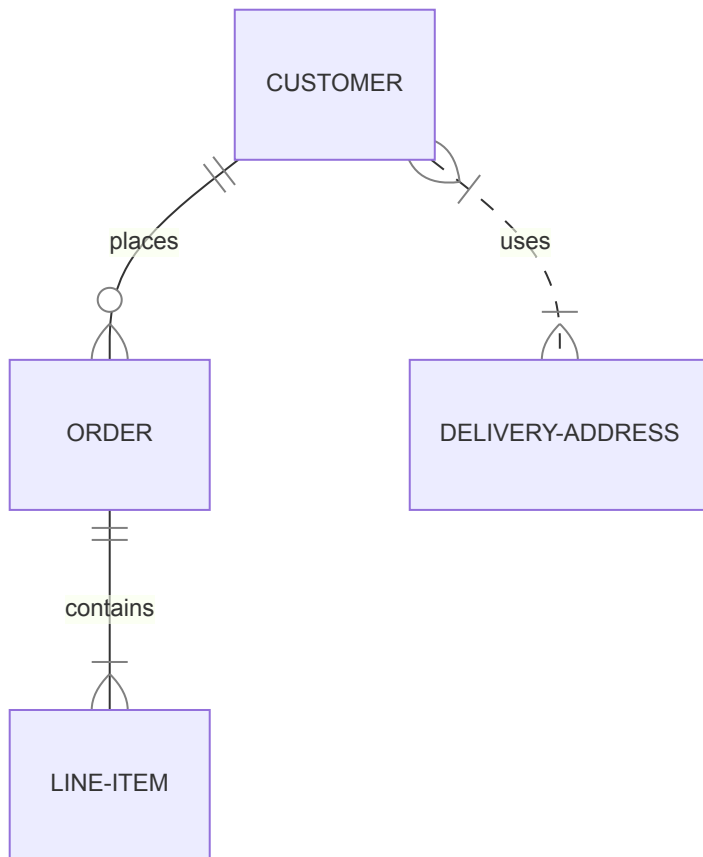
```mermaid
gitGraph:
  options
  {
    "nodeSpacing": 150,
    "nodeRadius": 5
  }
  end
  commit
  branch newbranch
  checkout newbranch

```

```
commit
commit
checkout master
commit
commit
merge newbranch
```
```

## ERDiagram

```
```mermaid
erDiagram
    CUSTOMER ||--o{ ORDER : places
    ORDER ||--|{ LINE-ITEM : contains
    CUSTOMER }|..|{ DELIVERY-ADDRESS : uses
```
```



This document is auto generated, if you find any mistake on it. Please contact us, thank.