

Security Review of Gnosis Safe

November 11, 2019

Overview

G0 Group was engaged to perform a security review of Gnosis Safe v1.1.0. G0 Group was contracted for an eight person-week effort to that end. The primary subjects of this review were the smart contracts which implement the Gnosis Safe: an extensible, multi-signature smart contract wallet. This review was initially performed on <https://github.com/gnosis/safe-contracts/commit/1a9e5ce768e134c556770ea50e114fd83666b8a8>.

AMENDED:

G0 Group has now also reviewed the changes included in v1.1.1 release of the Gnosis Safe. Details of this review can be found in the appendix added to the end of this report.

Files in Scope

```
contracts/  
  base/  
    Executor.sol  
    FallbackManager.sol  
    Module.sol  
    ModuleManager.sol  
    OwnerManager.sol  
  common/  
    Enum.sol  
    EtherPaymentFallback.sol  
    MasterCopy.sol  
    SecuredTokenTransfer.sol  
    SelfAuthorized.sol  
    SignatureDecoder.sol  
  handler/  
    DefaultCallbackHandler.sol  
  interfaces/  
    ERC1155TokenReceiver.sol  
    ERC721TokenReceiver.sol  
    ERC777TokensRecipient.sol  
    ISignatureValidator.sol  
  libraries/  
    CreateAndAddModules.sol  
    CreateCall.sol  
    MultiSend.sol
```

```
modules/  
  DailyLimitModule.sol  
  SocialRecoveryModule.sol  
  StateChannelModule.sol  
  WhitelistModule.sol  
proxies/  
  DelegateConstructorProxy.sol  
  PayingProxy.sol  
  Proxy.sol  
  ProxyFactory.sol  
GnosisSafe.sol
```

Result Summary

During the course of this review, 6 issues were discovered and reported. None of these issues constitute an immediately exploitable security vulnerability; however, users should be aware of them as they concern additional precautions users should take to ensure predictable behavior of the safe. Further developing client side tools to verify the state history and providence of the safe, as discussed below, would make using the safe securely easier.

No further issues were discovered in

<https://github.com/gnosis/safe-contracts/commit/78494bcd61b3db52308a25f0556c42cf656ab1> (v1.1.0)

AMENDED:

Additionally, G0 Group has reviewed and no further issues were discovered in

<https://github.com/gnosis/safe-contracts/commit/2df0b2e0ad5d0f7ab5423e7f5baa72b2456d32ae> (v1.1.1)

Issues

1. Safe state integrity can be maliciously corrupted through delegatecall, leading to a lack of predictability

Type: security / Severity: dependant on use

There are multiple ways through which a quorum of owners can induce a `delegatecall` from the safe contract that can lead to an arbitrary modification of the contract's state. Most significantly, this can lead to addition of hidden entries in the `owners` mapping structure defined on the `line 15` of `OwnerManager.sol` which holds the record of authorised owners of the contract and the `modules` mapping structure defined on the `line 18` of `ModuleManager.sol`. These entries are not only invisible through a standard getter functions of the contract's interface, but can also be added in a way that makes the state entry unidentifiable and undecodable until it is activated through submitting a message authorised through the owner's address or private key. Any unexplained state modification that occurred as a result of a `delegatecall` is suspect, and results in a loss of transparency regarding the contract's ownership. This means that any owner that hasn't taken part (at least as an observer) in all of the contract's past calls can only verify the contract's ownership structure after carefully examining all past state changes. This makes the contract potentially ill-suited for use cases where dynamic ownership is expected: as this burden of verification could be relatively high.

2. Fragile code segment in StateChannelModule.sol can lead to creation of reentrancy vulnerability in the future

Type: security / Severity: potential issue (fragile code)

`checkHash()` function call in `StateChannelModule.sol` on `line 45` is positioned in between check that ensures identical call has not been already executed and state update that marks the current call as executed, if there's an update to the `checkHash()` function or the downstream functions in the future that introduces an external call to an untrusted address, it will allow an attacker to re-enter the contract to execute the same call multiple times. To prevent this possibility the call should be moved two lines down, under the state update.

3. Safe transfer not used in DailyLimitModule.sol

Type: security / Severity: low

Safe transfer is not used for token transfers in the `DailyLimitModule` contract, potentially leading to certain malformed tokens being incorrectly marked as spent for the day even if no actual transfer occurred.

4. Notes on deployment

Type: note

It's necessary to ensure that masterCopies aren't controlled by anyone, and can't be maliciously `selfdestructed` or replaced (via `create2`). This has to be achieved by correct deployment. Ideally, this would be easily verifiable by users. In the case of the current iteration of the safe contract, users would verify that the provided masterCopy was setup without: accessible owners (e.g. Gnosis intends to use `0x02` & `0x03`), any modules, or fallback manager set. This ensures no further transactions will be executed on said deployment, since the ownership of the safe has been given to inaccessible accounts; and that no unexpected state changes occurred during setup. In general, specific attention should be paid to masterCopies which have the ability to make arbitrary delegate calls: to ensure that this functionality is not accessible to potential attackers.

5. In SocialRecoveryModule.sol, an identically configured recovery can't be executed multiple times

Type: usability

In the unlikely event that an identical owner replacement needs to be executed multiple times, it isn't possible to do it directly in the current version of the contract: it has to be done through an intermediate address because of the implemented protections against replay attacks.

6. Note on hardcoded storage addresses

Type: note

It's important for users to verify that any hard-coded storage address like the one in `FallbackManager` is generated in a way that precludes intentional collision with a storage slot that is used by another state variable. The employed technique of hashing english strings seems like a good way to ensure that.

Appendix

The improvements included in v1.1.1 consist of several minor changes. The security issues addressed by these improvements as well as G0 Group's recommendations are summarized below.

A. Opcode gas cost changes in Istanbul hardfork render Safe unable to receive funds by `send` or `transfer`

The Istanbul hardfork introduces gas cost changes (namely the cost of loading a word from storage increased from 200 to 800) that push the master copy's fallback function above the 2300 gas stipend provided to fallbacks by `send` or `transfer`. Meaning attempts to send ether via those methods will fail as out-of-gas. Gnosis initially planned to address the issue by emitting the `IncomingTransaction` event from the proxy and conditionally doing so from the master copy based on gas left (so that old safes-on legacy proxy contracts-could emit the event as well). It's the opinion of G0 Group that relying on hardcoded gas checks are an antipattern that threaten forward compatibility, since gas costs are subject to change and should not be treated as invariants. Additionally, it's still likely that said event would fire inconsistently due to edge cases where not enough gas is provided. On this recommendation, Gnosis has removed the `IncomingTransaction` event from the master copy. They will also not add this event to the proxy, so as to keep the safe's behavior consistent across versions. With these changes in place, the safe is again able to receive ether via `send` or `transfer`.

B. Ensure that master copy cannot be controlled

Issue #4 of the original report (found above) has been further addressed by adding a constructor to the master copy of the safe which sets the (master copy) safe's threshold to 1 at deployment. This precludes the master copy from being setup, and therefore no owners can be added. In short, the master copy is blocked from being used: preventing a scenario in which malicious owners of the contract would `selfdestruct` as described in issue #4.

C. Prevent Multisend library from being self-destructed

To ensure that Multisend library cannot be self destructed, a check that it's being invoked via delegate call was added. This is implemented with a guard involving a contract state check. G0 Group has noted that a check of `address(this)` against the (precalculated) address of the library would accomplish the same, more gas efficiently, at the cost of increasing the complexity of deployment.